

## **Animal Welfare Ad Lib Game**

"Ad-lib" means to improvise and insert words as you go. Create your own story by ad-libbing about a family who explores a new place that houses animals and learns about animal behavior and enrichments. To complete the story, fill in the blanks as you go with adjectives, nouns, verbs, and animal welfare terms, either on your own or with a partner. Then, read the story aloud with the words you've selected. For help, see examples of the different types of words you'll need to brainstorm below.

## **Examples:**

Noun: is a person, place, or thing

Verb: an action word

Adverb: Tells how something is done, usually ends in "ly"

Location Nouns: Zoo, Farm, Sanctuary

Animal Nouns: Elephant, Horse, Dolphin, Owl

Enrichment Device Nouns: Brush, Frozen Pumpkin, Ball, Puzzle Normal Behavior Verbs: Running, Jumping, Climbing, Foraging

Abnormal Behavior Verbs: pacing, head-bobbing, over-grooming, excessive licking, isolating

Ecosystem: Forest, tundra, desert, freshwater, marine, grassland, terrestrial



## Whales, Monkeys, and Snakes...Oh My!

One	One day, the family decided to go to the							When
Ту	e of weather			Place where a			animals live	
they arrived, the	ey saw a(n)	Your 	Last Name	eating		They		over
		e of animal			Animal's Food			
to see the	sind	ce it was their	favorite animal!	As they	/ walked around	, they notic	ced that the	
An	imal (plural)							
	was provided w	ith a(n)	a	s an en	richment! The _		fa	mily read
Animal			Animal Toy			Your Last	: Name	
a sign next to th	e enclosure that sa	id "Environm	ental enrichment	s are u	sed to provide c	aptive anin	nals with so	me form
of stimulation in	n order to encourag	ge natural bel	naviors such as foi	raging,	digging, playing,	etc. These	can be soc	ial,
occupational, pl	nysical, sensory, or	nutritional er	nrichments. The _		use	es the		to
				A	Animal		Animal Toy	
provide stimulation and to allow		sitors of the _			to see some of t	:he		_ natural
			Place where anima	als live		Anima	l (end with 's	)
behaviors."								
The end	losure the animal I	ived in also h	ad lots of		to mimic its	natural en	vironment.	When
			Pl	lant				
they finally saw	the	, they notic	ced that it was act	ting str	angely. The		was	
Animal			Animal					
		_ all over the	place! While norr	mally, t	hey would expre	ess normal	behaviors li	ke
Abnormal Animal	Behavior (end in -ing	;)						
	,			, o	or		,1	the
Normal Animal Be	ehavior (end in -ing)	Normal Anim	al Behavior (end in	-ing)	Normal Animal	Behavior (e	nd in -ing)	
	seemed out of	the ordinary	and	·	The family was o	certain that	t the	
Animal			Unhappy Fee	eling			А	nimal
was	, so they ask	ked an anima	l caretaker what t	hey tho	ought. The anima	al caretake	r said that t	he
Unhappy F	eeling							
	might be sick, a	nd they will n	eed to be taken to	o the v	eterinarian to be	treated. A	After their tr	ip to the
Animal								
vet, they were a	s good as new!							

The	family can	now watch the	around their		
Your Last Na	ame	,	Animal (plural)	Verb	
enclosure! Once the	felt l	_ felt better, the animal caretaker joined the			_ family to teach
	Animal			Your Last Name	
them more about the	! T	! They learned that the		is native to the	
	Animal		Animal		Ecosystem
and most commonly eats		After the	family	he	
	Animal's Food	Your L	ast Name		
	, they bought a st	uffed	at the gift shop	to bring home wit	h them!
Place where animals live		Animal			

To learn more about animal behavior, enrichments, and housing, visit the Animal Welfare Information Center's following webpages:

- Animal Welfare Information Center Homepage
- Housing, Care and Welfare of Animals
- <u>Behavioral Management</u>